

Antti Keistinen

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Companies: **Abri Oy, Chemfy Oy**



I am a computer nerd who spends all this life sitting in front of a computer. I love everything about computers and especially programming. I spend most of my time working on personal projects for my companies. Every once in a while I look for freelance work in order to supplement my income. An engineer at heart, so results reflect this in their beauty. Currently going to University to get a degree. I started September 2017 at University of Oulu to complete a degree in Information Processing Science. I will complete Bachelors by June 2018 and will continue with Masters which is scheduled to be completed March 2019.

Knowledge

Programming

Java, C, C++, PHP, HTML, Python, R, SQL

Software

OS: Linux, Windows, Android, MS-DOS
Game Engine: Unreal Engine 4, jMonkeyEngine
Databases: PostgreSQL, MySQL, SQLite
VM systems: Proxmox, unRaid, Docker
Web services: Lighttpd, Apache
Other: Bitbucket, Jira, JetBrains IDEs

Hardware

“Computers”, Dell R710, Raspberry PI, Arduino

Other Skills

UML, Software development / engineering / design / architecture
Requirement engineering, UI design, Usability evaluation
Testing, Scrum, DevOps, Full-Stack

History

Here are main focuses around different times, but other things did happen during those times also.

Start	End	Focus
September 2018	March 2019	Masters in Information Processing Science, University of Oulu
June 2018	August 2018	Available for work
January 2017	May 2018	Bachelors in Information Processing Science, University of Oulu
May 2014	December 2016	Unreal Engine 4 (C++)
2013	April 2014	jMonkeyEngine (Java)
2011	2013	Android Development (Java)
2008	2010	Runescape Bots (Java)
2007	2008	SDL Game dev (C++)
January 2007	December 2007	Military Service
2005	2007	PHP, HTML and Linux Sysadmin duties
1997	2004	HTML, Pascal, DarkBASIC, C, C++

Example work

Example code

[Fuksipassi, available at keistinen.fi](#)

Fuksipassi is an Android application that I created for our Universities UI programming course. It is designed to replace Fuksipassi, which is a paper freshmen use to collect points when they participate in events held by different student groups.

GitHub / Bitbucket account

I haven't got a public GitHub / Bitbucket account to share, since I use a self hosted Bitbucket server for my Git needs. This is because recent I have worked with Unreal Engine 4 projects that require Git LFS to handle large binary files and it is cheapest to self host for the space.

Hobbies

Pretty much everything related to computers.

- Homelabbing, using 4x Raspberry Pi, 1x TinkerBoard and 1x Dell R710
- Programming
- Internet of Things, currently playing around with esp32 and lots of ideas
- Gaming
- Running & Bodyweight & Nordic walking
- Improvisational theatre
- Magic the Gathering